

## Maths in the Wild: The Maths and Neuroscience of Walking- MCQs

Name: \_\_\_\_\_ Date: \_\_\_\_\_

1. Which sense is most important for balance?
  - A. Visual
  - B. Auditory
  - C. Taste
  - D. Vestibular
2. Which sense tells you where your limbs are?
  - A. Vision
  - B. Proprioception
  - C. Hearing
  - D. Taste
3. Why combine sensory information?
  - A. Increase confusion
  - B. Reduce error
  - C. Slow decisions
  - D. Ignore senses
4. Which experiment removes visual information?
  - A. Blindfold
  - B. VR
  - C. Memory task
  - D. Graph
5. What happens to memory with more objects?
  - A. Improves
  - B. Stays same
  - C. Perfect
  - D. Gets worse

6. Which condition is most accurate for walking?

- A. Vision only
- B. Body only
- C. Combined
- D. No cues

7. What does sensory weighting mean?

- A. Ignore senses
- B. More trust in reliable cues
- C. Use muscles
- D. Only vision

8. Why use virtual reality?

- A. Entertainment
- B. Improve memory
- C. Remove walking
- D. Control Sensory Information

9. How does maths help this research?

- A. Decoration
- B. Prediction
- C. Entertainment
- D. Guessing